

IWSL - Illinois Women's Soccer League

AGE GROUP 2013 DIVISION ABN

Team Name	Field	Contact
01. FC-1 ACADEMY 2013 ELITE	129	STEVE TCHONOVSKI
02. LIBERTYVILLE FC 1974-13 ELITE	329	LINDSEY FINHOLT
03. SOCKERS PA 2013 WHITE	578	RYAN FRISBIE
04. PEGASUS 2013 PREMIER RED	154	GREG BOWERS
05. CHICAGO CITY (2013) I	1009	RYAN ROGAK

THE FIRST TEAM LISTED IS THE HOME TEAM WHO CHANGES JERSEYS IN THE EVENT OF COLOR CONFLICT AND PROVIDES THE GAMECARD & RULES TO THE REFEREE. GO TO YOUR TEAM'S ONLINE TEAM PAGE FOR THE UP TO DATE SCHEDULE WHERE DATE, TIME, AND FIELD CHANGES, ETC ARE POSTED (IWSL.com).

WEEK #01 Sun 04/14

12:00 05 vs 03 #199
01:30 01 vs 02 #263

WEEK #02 Sun 04/21

09:30 03 vs 01 #413 Sat
11:00 02 vs 04 #487

WEEK #03 Sun 04/28

12:00 05 vs 02 #883
01:30 01 vs 04 #949

WEEK #04 Sun 05/05

01:30 01 vs 05 #1280
03:00 04 vs 03 #1350 Sat

WEEK #05 Sun 05/12

09:30 03 vs 02 #1458 Sat
12:00 05 vs 04 #1578

WEEK #06 Sun 05/19

09:30 03 vs 05 #1790 Sat
11:00 02 vs 01 #1866

WEEK #07 Sun 06/02

01:30 01 vs 03 #2323
03:00 04 vs 02 #2384 Sat

WEEK #08 Sun 06/09

11:00 02 vs 05 #2565
03:00 04 vs 01 #2733 Sat

** some games are played on Saturday and are indicated by "Sat" following the game number.

*** this is the initial team schedule and DOES NOT contain game changes. Please see your team page on the IWSL site for the current schedule
Due to an odd number of teams in this division, there will be one team each week with a bye. The following schedule lists the make up games to be played for the bye dates. The Home Team should agree on a date with the Away Team and schedule the game as soon as possible. The Home coach should schedule a field and then submit a game request via the BYE GAME REQUEST FORM link on your Team page of our website at least 7 days in advance of the game. The approved game will show the actual assigned game number. Do not use a game change form for these bye games.

1. HOME 02 vs AWAY 03 - Game # To Be Assigned
2. HOME 03 vs AWAY 04 - Game #
3. HOME 04 vs AWAY 05 - Game #
4. HOME 05 vs AWAY 01 - Game #